

#### **Introduction to Java Programming**

### Sheet # 09: Objects and Classes

- ► Textbook: Introduction to Java Programming and Data Structures, Comprehensive Version (11th Edition)
- ► This sheet covers chapter 09 "Objects and Classes"

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## **Check Point Questions:**

Review the questions at the following URL:

https://liveexample.pearsoncmg.com/checkpoint12/Chapter9.html

#### ➤ Solve the following Programming Exercises from the textbook (pages 384-388)

| 9.1 | 9.2 | 9.3  | 9.4 | 9.5 | 9.6 |
|-----|-----|------|-----|-----|-----|
| 9.8 | 9.9 | 9.11 |     |     |     |

# > Mini Project: The Account Class

(The Account class) Design a class named Account that contains:

- A private int data field named id for the account (default 0).
- A private double data field named balance for the account (default 0).
- A private double data field named annualInterestRate that stores the current interest rate (default 0).

  Assume all accounts have the same interest rate.
- A private Date data field named dateCreated that stores the date when the account was created.
- A no-arg constructor that creates a default account.
- A constructor that creates an account with the specified id and initial balance.
- The accessor and mutator methods for id, balance, and annualInterestRate.
- The accessor method for dateCreated.
- A method named getMonthlyInterestRate() that returns the monthly interest rate.
- A method named withdraw that withdraws a specified amount from the account.
- A method named deposit that deposits a specified amount to the account.

Draw the UML diagram for the class. Implement the class. Write a test program that creates an Account object with an account ID of 1122, a balance of \$20,000, and an annual interest rate of 4.5%. Use the withdraw method to withdraw \$2,500, use the deposit method to deposit \$3,000, and print the balance, the monthly interest, and the date when this account was created.

With our best wishes;